

Nearby Parks

If you're having a great time here, don't forget to visit one of the three nearby state parks!

Dead Horse Ranch State Park (10 miles)

Nestled in the cool climate of the town of Cottonwood, this park offers recreational opportunities such as camping, hiking, mountain biking, canoeing, fishing, horseback riding and more. Cabins and access to the Verde River are also available. (928) 634-5283

Verde River Greenway State Natural Area (11 miles)

A 600-acre stretch of the Verde River that extends from Tuzigoot Bridge to Beasley Flats below Camp Verde, this conservation area provides excellent fishing, hiking, swimming, bird watching, and kayaking opportunities. (928) 639-0312

Fort Verde State Historic Park (25 miles)

Experience living history and life through the eyes of a frontier soldier. The fort was a base for General Crook's U.S. Army scouts and soldiers in the 1870s and 1880s. From 1865 – 1891 Camp Lincoln, Camp Verde, and Fort Verde were home to officers, doctors, families, enlisted men, and scouts. (928) 567-3275



Jerome State Historic Park

100 Douglas Rd, Jerome, AZ 86331

(928) 634-5381 | 1-877-MYPARKS

azstateparks.com/jerome

AZStateParks
Like/Follow/Watch us on:



01/22

Jerome State Historic Park reveals the story of the city of Jerome while preserving the historic **Douglas Mansion**. This former home is now a museum devoted to the history of the Jerome area and the Douglas family. The museum features exhibits of photographs, artifacts, and minerals in addition to a video presentation and a 3-D model of the town and its underground mines. There are more displays outside along with a picnic area offering a beautiful panoramic view of the Verde Valley. Take a break and enjoy a picnic lunch at the park's outdoor picnic area.

The Douglas Mansion has been a landmark in Jerome since 1916, when James S. Douglas built it on the hill just above his Little Daisy Mine. The house featured a wine cellar, billiard room, marble shower, steam heat, and, much ahead of its time, a central vacuum system. Douglas was most proud of the fact that the house was constructed of adobe bricks that were made on site.

Thank you for visiting!



1-877-MYPARKS | azstateparks.com

Museum and Exhibits

In the park theatre, watch a 28-minute video on the history of Jerome mining. Exhibits include a 3D model of the Jerome mines; there were about 100 miles of mining tunnels beneath the city. You may also enjoy the mineral exhibits and panoramic photographs from the early 1900s. On the grounds outside you can see a collection of 1900s ore cars, Dr. Douglas's buggy inside the Carriage House, and more.



Jerome's History

Jerome's modern history began in 1876 when three prospectors staked claims on rich copper deposits. They sold out to a group that formed the United Verde Copper Company in 1883. The resultant mining camp of board and canvas shacks was named in honor of Eugene Jerome, the venture's principal backer. Hopes for the enterprise ran high, but the costs of operating, especially for transportation, outstripped profits, and the company folded in less than two years.

It took the vision and vast financial resources of a new owner, William A. Clark, to bring in a narrow gauge railroad and reduce freight costs. By the early 20th century, the United Verde was the largest producing copper mine in the Arizona Territory. Jerome was becoming a frame and brick town, and could boast two churches, an opera house, a school, and several civic buildings.

In 1912, James S. Douglas purchased and began development of the Little Daisy Mine. By 1916, Jerome had two bonanza mines. Copper production peaked in 1929, but the Depression and low grade ore deposits reversed the fortunes of the town. The Little Daisy Mine shut down in 1938. Phelps Dodge took over the United Verde in 1935, but loss of profits brought the operation and Jerome's mining days to an end in 1953.

Park Rules

General Rules

- Do not litter! "Leave no trace" and pack out what you bring in, or use the trash receptacles provided in the park.
- Drive your vehicle only on designated paved surfaces. Park only in designated parking areas. Do not park on the side of the road.
- Stay on designated trails. Cutting trails degrades habitat and harms the landscape.
- Do not use glass containers in the park.
- All of our parks adhere to firearm and hunting regulations. Please familiarize yourself with this information.

Fires

- Fireworks are not permitted in state parks.
- You can find up-to-date fire restrictions at azstateparks.com/fire-safety.

Pets

- Keep your pets on a maximum six-foot leash at all times. Do not leave pets unattended.
- **Pick up after your pet.**
- Please keep non-service animals out of park buildings.
- For additional information related to pets, visit our website or ask park staff.

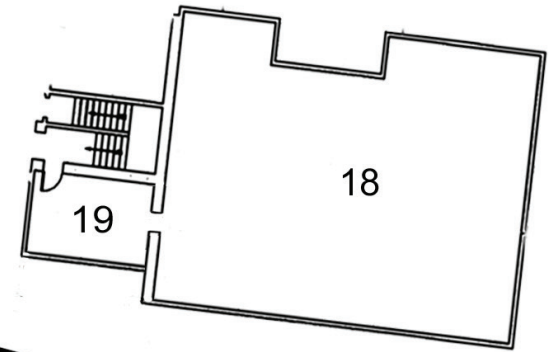
Additional Rules

- Do not run inside the park.
- Stay behind exhibit partitions.
- Stay at least 20 ft outside of park buildings when smoking.
- Silence cell phones and personal communication devices inside park buildings.
- Skateboards and bicycles are not allowed in the park.
- Commercial photography is authorized under a special use permit.

The rules of this park are not limited to the rules listed above. Additional park rules may be found at azstateparks.com.

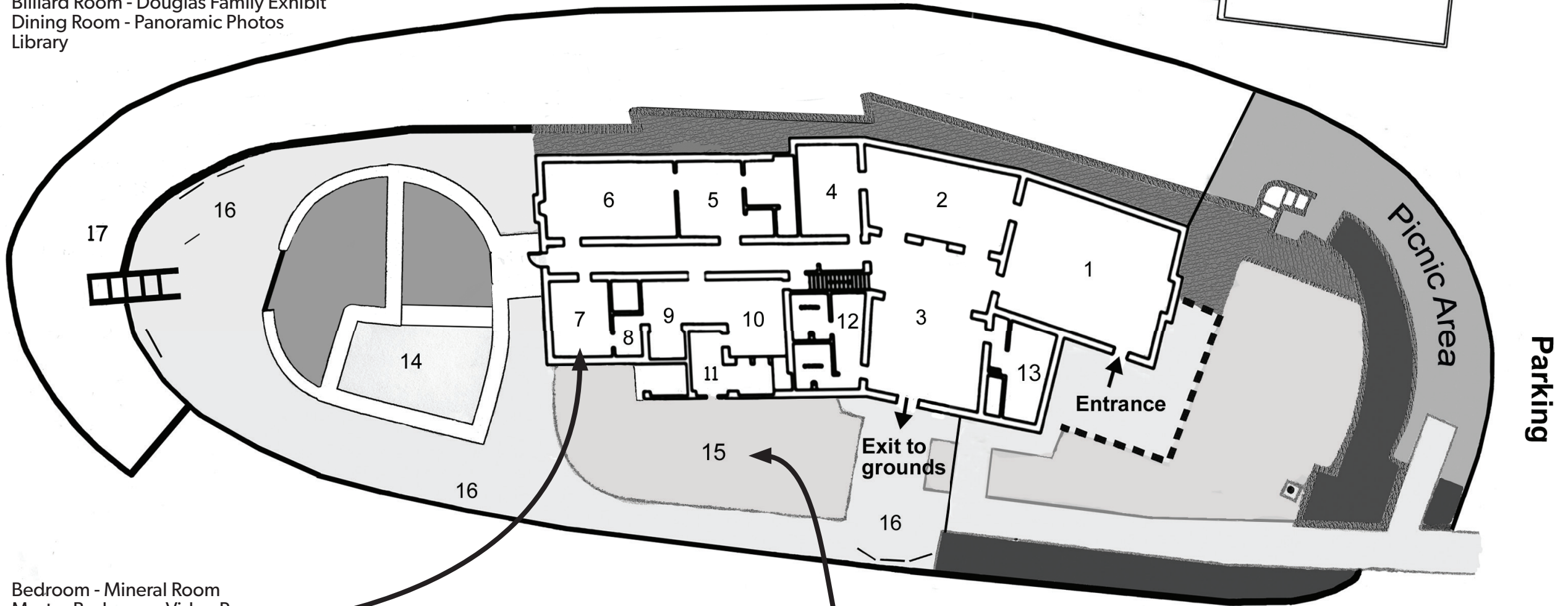


2nd Floor
18. Three Guest Bedrooms: Mining Exhibits
19. Bathroom

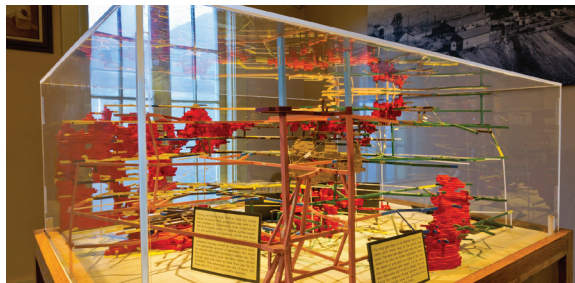


Interior Exhibits

1. Living Room - Entrance
2. Billiard Room - Douglas Family Exhibit
3. Dining Room - Panoramic Photos
4. Library



5. Bedroom - Mineral Room
6. Master Bedroom - Video Room
7. Bedroom - Mine Model
8. Bathroom - Old-Timers Exhibit
9. Servants Quarters - Jerome History
10. Kitchen - Jerome History
11. Service Porch
12. Pantry/Trunk Room - Restrooms
13. Entry Hall - Office
14. Carriage House



- Exterior Exhibits**
15. Stamp Mill, Crushers Exhibit
 16. Panel Displays and Mining Cars
 17. Headframe, Mining Exhibit

